A Virtual Computer Science University

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Goals And Objective

A virtual Computer Science University:

- Gives a prospective students and faculties a proper assessment of the university
- Makes the university more accessible to the public

Implementation Tools

❑Virtual Reality Modeling Language

❑ 3DMax Design Application

❑ Virtools 5.0 Design Application

❑ Cortona Web Player

Why virtual reality is
the appropriate technology

- Immersion
- Imagination
- Interaction

Computer Science Department
Bowie State University

Figure 1 shows the physical structure
of the main building.

HallWay

Figure 2 shows some students
walking on the hallway

Class Room

Figure 3 shows a classroom

Computer Labs

Fig. 4 shows a computer lab of the university

Problems

These are some of the problems encountered

1. Time
2. Limited personnel

Shortcomings

- The project only shows one classroom and one laboratory, with more time we could have shown more class rooms and laboratories.

Recommendation

- Provision should be made for more students
- Office of faculties should be shown

The End